

# GAMECUBE REPLACEMENT COVER INSTALL MANUAL

Here is the installation diagrams for the replacement cover, the process is very simple but please take your time when installing. A black cover with platinum bottom is just shown as an example.

**IMPORTANT:** If you have a chip installed please make sure its aligned away from the reset part of the lid before screwing the case together. Also please make sure the reset switch pegs are in the correct position before screwing together as these can break with force.



1. Turn the console upside down and remove these 4 screws with an opening tool or [bic pen method](#).



2. Remove the cover carefully, it will look something like the above picture once removed.



3. Place the replacement cover on level, it will click into place if done correctly. Check the power button to make sure the switch is lined up.



4. Fasten the screws so the case goes together and locks together tight. Once the case is tightly screwed together the case shouldn't have any gaps around the edges. If the case is on level this should be a very easy process.



5. The case is now ready to play your homebrew programs and audio.

6. On some older models the back panels are slightly different (thicker), so you will need to use some snippers or sharp scissors and cut the following 6 pins so they are level like the photos below. This is inside of the case so will not effect anything or do any harm to the case. It is a very simple process and only takes one minute.



like so:



6. Optional: You may replace your existing jewel if it is the sticker type. We will however, be supplying plain and hushtrap (3rd party) jewels free. We do not want to break any copyright laws, so please dont ask for nintendo jewels. Nintendo.com will however supply them for \$2.00 USD from there online store at [www.nintendo.com](http://www.nintendo.com)

Please note: The cover will not help you play illegal software, so please dont email us with questions regarding this, the case is for playing homemade developed applications and demos using open source development kits available free on the internet. Tutorials on how to get into homebrew programming and development will be available on the site shortly.